

Math GLE'S - Grade 1

Number and Operations

1. Understanding numbers, ways of representing numbers, relationships among numbers and number systems
 - A. Read, write and compare numbers **MA 5, 1.10 DOK 1**
 - * read, write, and compare whole numbers less than 100
 - B. Represent and use rational numbers: **MA 5, 1.10 DOK 1**
 - * recognize $\frac{1}{2}$ and $\frac{1}{4}$ of a shape
 - C. Compose and Decompose Numbers **MA 1 1.6 DOK 2**
 - *Compose or decompose whole numbers up to 20 using multiple strategies such as known facts, doubles and close to doubles, tens, and ones place value
 - D. Classify and describe numeric relationships: **MA 5 1.6 DOK 1**
 - * skip count by 2's, 5's and 10's
2. Understand meanings of operations and how they relate to one another
 - A. Represent operations **MA 1 1.10 DOK 2**
 - *Represent/ model a given situation involving addition and subtraction of whole numbers using pictures, objects, or symbols
 - B. Describe effects of operations: None
 - C. Apply properties of operations: None
 - D. Apply operations on real and complex numbers: None
3. Compute fluently and make reasonable estimates
 - A. Describe or represent mental strategies **MA 1 3.2 DOK 2**
 - * Describe or represent the mental strategy used to compute addition and subtraction problems
 - B. Develop and demonstrate fluency **MA 1, 1.6 DOK 1**
 - * use strategies to develop fluency with basic number relationships of addition and subtraction for sums up to 20

C. Compute problems: MA 1 3.2 DOK 2

- * apply and describe the strategy used to solve addition or subtraction problems

D. Estimate and justify solutions: None

E. Use proportional reasoning: None

Algebraic Relationships

1. Understand patterns, relations and functions

A. Recognize and extend patterns MA 4, 1.6 DOK 2

- Extend patterns of sound, shape, motion or a simple numeric pattern

B. Create and analyze patterns MA 4, 1.6 DOK 2

- Describe how simple repeating patterns are generated

C. Classify objects and representations

- * none

D. Identify and compare functions: None

E. Describe the effects of parameter changes: None

2. Represent and analyze mathematical situations and structures using algebraic symbols

A. Represent mathematical situations MA 4, 1.10 DOK 2

- * using addition or subtraction, represent a mathematical situation as an expression or number sentence

B. Describe and use mathematical manipulation: MA 4, 1.10 DOK 2

- * apply the commutative and associative properties of addition to whole numbers

C. Utilize equivalent forms: None

D. Utilize systems: None

3. Use mathematical models to represent and understand quantitative relationships
 - A. **Use mathematical models** MA 1, 1.6 DOK 2
 - model situations that involve the addition of whole numbers, using pictures, objects or symbols
4. Analyze change in various contexts.
 - A. **Analyze change:** None

Geometric and Spatial Relationships

1. Analyze characteristics and properties of two- and three-dimensional geometric shapes and develop mathematical arguments about geometric relationships.
 - A. Describe and use geometric relationships MA 2, 1.10 DOK 2
 - * identify, name, and describe 2- and 3-dimensional shapes using physical models (circle, rectangle, trapezoid, triangle, rhombus, sphere, rectangular prism, cylinder, pyramid)
 - B. **Apply geometric relationships:** None
 - C. **Compose and decompose shapes:** MA 2, 1.6 DOK 2
 - * use models to compose and decompose 2- dimensional shapes
2. Specify locations and describe spatial relationships using coordinate geometry and other representational systems.
 - A. **Use coordinate systems** MA 2, 1.10 DOK 2
 - describe, name and interpret positions in space (left, right)
3. Apply transformations and use symmetry to analyze mathematical situations
 - A. **Use transformations on objects** MA 2, 1.6 DOK 2
 - *use manipulatives to model flips
 - B. **Use transformations on functions:** None
 - C. **Use symmetry:** MA 2, 1.10 DOK 1
 - * recognize shapes that have symmetry
4. Use visualizations, spatial reasoning and geometric modeling to solve problems
 - A. **Recognize and draw three dimensional representations**
 - *none
 - B. **Draw and use visual models:** none

Measurement

1. Understand measurable attributes of objects and the units, systems and processes of measurement.

A. Determine unit of measurement MA 2, 3.1 DOK 2

- Select the appropriate tool for the attribute being measured
*(size, temperature, time, and weight)

B. Identify equivalent measures: None

C. Tell and use units of time MA 2, 1.10 DOK 1

- Tell time to the * nearest half-hour

D. Count and compute money MA 1, 1.10 DOK 2

- Count money to * a dollar, including half dollars

2. Apply appropriate techniques, tools and formulas to determine measurements

A. Use standard or non standard measurement MA 2 1.10, DOK 1

- Use repetition of a single unit to measure something larger than the unit (e.g., measuring the length of the room with a single meter stick, length of a book with paper clips)

B. Use angle measurement: None

C. Apply geometric measurements: None

D. Analyze precision: None

E. Use relationships within a measurement system: None

Data and Probability

1. Formulate questions that can be addresses with data and collect, organize and display relevant data to answer them.

A. Formulate questions MA 3, 1.2 DOK 3

- pose questions and gather data about themselves and their surroundings

B. Classify and organize data MA 2, 1.8 DOK 3

- sort and classify items according to their attributes

C. Represent and interpret data MA 3, 1.8 DOK 2

- represent *one- to - one correspondence data using pictures and bar graphs

2. Select and use appropriate statistical methods to analyze data
 - A. **Describe and analyze data:** None
 - B. **Compare data representations:** None
 - C. **Represent data algebraically:** None

3. Develop and evaluate inferences and predictions that are based on data.
 - A. **Develop and evaluate inferences:** None
 - B. **Analyze basic statistical techniques:** None

4. Understand and apply basic concepts of probability
 - A. **Apply basic concepts of probability:** None
 - B. **Use and describe compound events:** None